that isn't quite nt for purpose – broken or dirty benches, or seating made from uncomfortable material? Look to leverage and transform these elements into something more characterful.

If in doubt, your fabric can be turned into furniture all its own. Try attaching the sheet to itself to form a sack, which can be filled with the provided materials to be filled with the provided materials to torm a makeshift beanbag or saddle to inself to san form a makeshift beanbag or saddle this can make a big difference in softenting the space.

inmpers to dress chair legs and railings. Try tying sleeves together to form makeshift rope, or using socks and

Use your leftover fabric to clothe and soften the environment. Tie the garment around railing spikes, clad bollards, and create softer seating environments on concrete and stone.

Move your furniture into the area, and position it however feels right in the space. Push it up against fences, lay it out on spikes, place it in the middle of the footpath – whatever feels most natural!

Find the hostility in your location – bollards, railings, spikes – any aspect of the space that feels deterring will do.

TRANSFORM YOUR FURNITURE

☐ Choose an item of furniture that you

and which bits may go unseen.

☐ Think about which elements go where – where people sit, rest their arms or legs,

express the same stories you told earlier.

☐ Find ways in which the furniture can

and decorate it however you choose!

Wrap your fabric around the furniture,

well with the pieces of fabric you've

ed. Think about which ones would go

want to decorate out of the ones provid-

In collaboration with the other attendants, connect your garments together to form large pieces of fabric. If you are an excellent way to do this; otherwise, use staples, tape and glue to create the piece of patchwork.

☐ Using the provided tools, destroy your garment(s). Cut along the seams to separate your item of clothing into its individual panels.

MAKING YOUR WATERIAL

IDEAS AND

TRANSFORM YOUR



This workshop aims to use discarded clothing and furniture in order to reclaim a hostile public space. You will be telling stories about the clothes you bring along, and using a variety of crafting methods to transform and soften your environment, turning it into a more personal, friendly and welcoming space.





WORKSHOP GUIDE

BEFORE YOU ARRIVE

- ☐ Select an item, or several items, of clothing, made of relatively thin fabric (think T-shirts, blouses, and pyjamas, rather than jeans, jumpers, or winter coats) that you no longer need.
- Preferably, choose items to which you have a personal connection. Perhaps you wore it on a particularly eventful day in your life, or bought it from a certain place, or received it as a gift from a loved one.
- ☐ Bring the items along unfortunately, they will not remain intact during the session, so be sure you are comfortable with discarding them.

STORYTELLING SESSION

- You will be asked to share a story about the garments you have brought. The story doesn't necessarily have to feature the garment as a principal character, per se, but it should be related in some way.
- You are encouraged to think as emotionally and instinctively as possible about the story. This isn't to say that the story must necessarily be a painful memory a memory to which you have any form of strong emotional connection, be it comedic, nostalgic, or rueful, will act as a more powerful bond between yourself and your material.

